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1 import javafx.scene.Node;
2 import javafx.scene.control.Label;
3 import javafx.scene.layout.Pane;
4 import javafx.scene.text.Font;
5
6 public class LiteralExpression implements Expression {
7     private CompoundExpression parent = null;
8     private String str;
9     private Label label;
10    public LiteralExpression(String str){
11        this.str = str;
12    }
13    /**
14     * Returns the expression's parent.
15     *
16     * @return the expression's parent
17     */
18    public CompoundExpression getParent() {
19        return parent;
20    }
21    public String toString(){
22        return str;
23    }
24    /**
25     * Sets the parent be the specified expression.
26     *
27     * @param parent the CompoundExpression that should be the parent of the
target object
28     */
29    public void setParent(CompoundExpression parent) {
30        this.parent = parent;
31    }
32
33    /**
34     * Creates and returns a deep copy of the expression.
35     * The entire tree rooted at the target node is copied, i.e.,
36     * the copied Expression is as deep as possible.
37     *
38     * @return the deep copy
39     */
40    public Expression deepCopy() {
41        final LiteralExpression copy = new LiteralExpression(this.str);
42        return copy;
43    }
44
45    /**
46     * it's already flat, does nothing
47     */
48    public void flatten() {
49    }
50
51
52    /**
53     * Creates a String representation by recursively printing out (using
indentation) the
54     * tree represented by this expression, starting at the specified
indentation level.
55     *
56     * @param stringBuilder the StringBuilder to use for building the String
representation

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57     * @param indentLevel  the indentation level (number of tabs from the
left margin) at which to start
58     */
59     public void convertToString(StringBuilder stringBuilder, int indentLevel)
{
60         Expression.indent(stringBuilder, indentLevel);
61         stringBuilder.append(this.str);
62         stringBuilder.append("\n");
63     }
64     private Label createNode(){
65         label = new Label();
66         label.setText(this.str);
67         label.setFont(Font.font(Expression.FONT_FAMILY,
Expression.TEXT_SIZE));
68         return label;
69     }
70     public Node getNode(){
71         if(label == null){
72             label = createNode();
73         }
74         return label;
75     }
76 }
77
```